

3D Print From Any Image

Step 1 - Image File (.jpg or .png)

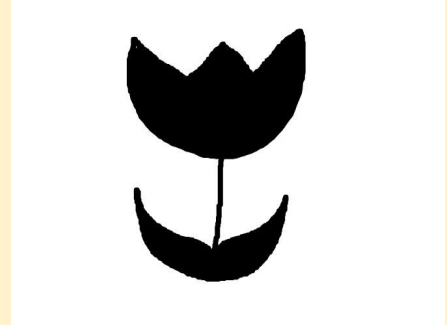
You need to start with any image file.

JPEG or PNG are fine.

It can be something that you draw with marker and paper and take a picture of or something that you create online using any drawing tool.

The image needs to be in black and white.

Black is what gets printed on the 3d printer.



Step 2 - Convert to .svg

Convert the image file to .svg

You can use a website like Online Converter

(<http://www.online-convert.com>) to do this.

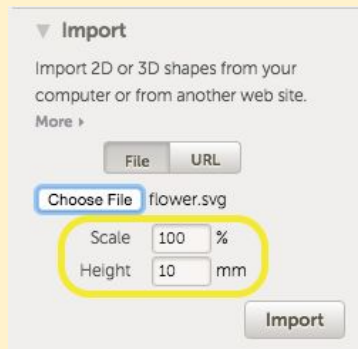
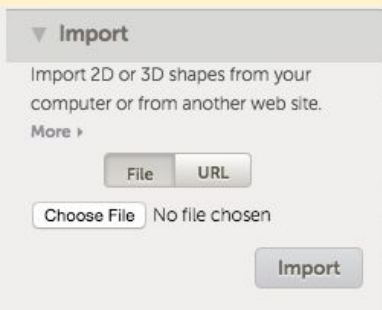
It will look very similar to the image file.

(Note: If you take an image with color and convert it to .svg it will become black and white.)

Step 3 - Convert to .stl

Go to TinkerCad (www.tinkercad.com)

Find the Import Tab and import the file.



After you import the file make some quick decisions about scale and height.

You can always re-import if it is too big or too small.

You can keep the file the way it is or add to it. When you are ready export to .stl.

